

<b>FACOLTÀ</b>	Scienze Politiche
<b>ANNO ACCADEMICO</b>	<b>2013/2014</b>
<b>CORSO DI LAUREA MAGISTRALE_LM63 interateneo</b>	<b>SVILUPPO SOSTENIBILE DELLE ORGANIZZAZIONI PUBBLICHE E PRIVATE Descrizione Curriculum: MANAGING SUSTAINABLE DEVELOPMENT IN PUBLIC AND PRIVATE ORGANISATIONS</b>
<b>INSEGNAMENTO</b>	<b>Strategic decision-making</b>
<b>TIPO DI ATTIVITÀ</b>	caratterizzante
<b>AMBITO DISCIPLINARE</b>	Politologico
<b>CODICE INSEGNAMENTO</b>	<b>14437</b>
<b>ARTICOLAZIONE IN MODULI</b>	no
<b>NUMERO MODULI</b>	
<b>SETTORI SCIENTIFICO DISCIPLINARI</b>	Sps/04
<b>DOCENTE RESPONSABILE</b>	Ad Van Deemen Università di Njmegen
<b>CFU</b>	6
<b>NUMERO DI ORE RISERVATE ALLO STUDIO PERSONALE</b>	108
<b>NUMERO DI ORE RISERVATE ALLE ATTIVITÀ DIDATTICHE ASSISTITE</b>	42
<b>PROPEDEUTICITÀ</b>	Materie del primo anno
<b>ANNO DI CORSO</b>	II
<b>SEDE DI SVOLGIMENTO DELLE LEZIONI</b>	Università estera
<b>ORGANIZZAZIONE DELLA DIDATTICA</b>	Lezioni frontali, Esercitazioni in aula, Esercitazioni in aula informatica, redazione di un progetto
<b>MODALITÀ DI FREQUENZA</b>	Obbligatoria
<b>METODI DI VALUTAZIONE</b>	Prova Scritta, Presentazione di un progetto
<b>TIPO DI VALUTAZIONE</b>	Voto in trentesimi
<b>PERIODO DELLE LEZIONI</b>	Primo semestre
<b>CALENDARIO DELLE ATTIVITÀ DIDATTICHE</b>	Vdi sito università
<b>ORARIO DI RICEVIMENTO DEGLI STUDENTI</b>	Vedi sito università

## 1. Course Description

Strategic decision-making Level: graduate; 6 ECTS points. The course is conducted entirely in English.

## 2. Learning Outcomes

### *Knowledge and understanding*

Students are able to explain different theories and models of strategic decision-making and game theory.

### *Applying knowledge and understanding*

Students are able to transfer the knowledge and understanding they have acquired in this course to other fields of the social sciences. In addition, paradigmatic research designs are understood.

*Making judgements* Students learn to assess the usefulness of different decision-making approaches and different strategies for different problems in organisations.

### *Communication*

Students can present and discuss relevant literature sources. They are able to communicate with other forms of communication as well, for instance, writing summaries, visualisation of content, or reviewing papers.

### *Learning skills*

By a high share of individual assignments (together with feedback from teachers), students will be enabled to acquire all skills that are necessary to self-study further literature on the subject.

## **3. Course Content**

- ^ Theories and models of decision making of individuals and organisations
- ^ Foundations of game theory
- ^ Normative and descriptive approaches to decision-making
- ^ Cooperative and non-cooperative games
- ^ The nature of strategy
- ^ Different types of decision making situations

## **4. Course Design**

The course is comprised of lectures, case studies, and students' presentations. An 80% attendance rate in sessions is required; students have to engage actively in class discussions. Assessment is carried out by means of individual assignments, which are based on classic papers in the field.

## **5. Students' evaluation**

An ECTS grade is provided to the student at the end of the course according to the A—F scale. Students not successfully fulfilling all the course requirements within the regular time frame have the option of a re-sit once the following semester.

## **6. Course Admission Requirements**

Admission to the course requires previous and regular enrolment in the European Master of System Dynamics programme (i.e., having completed the first semester in Bergen and the second semester in Lund or Palermo) or a completed Bachelor programme in Business Administration from Radboud University plus the bachelor elective "Foundations of system dynamics".

## **7. Literature**

Coyle, Geoff: Practical Strategy, 2004. Dörner, Dietrich: The Logic of Failure, 1996. March, James: A Primer on Decision-Making, 1994. Warren, Kim: Strategic Management Dynamics, 2007.